# Imperial College London

Logic-based and Probabilistic Symbolic Learning Lecture 2: Meta-Interpretive Learning

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#### Paper for this lecture

Paper2: S.H. Muggleton, D. Lin, and A. Tamaddoni-Nezhad. Meta-interpretive learning of higher-order dyadic datalog: Predicate invention revisited. Machine Learning, 2015.

Available from http://www.doc.ic.ac.uk/ shm/mypubs.html

### **Motivation - revisited**

Logic Program [Kowalski, 1980]

Inductive Logic Programming [Muggleton, 1991]

Machine Learn arbitrary programs

State-of-the-art ILP systems lack Predicate Invention and Recursion [Muggleton et al, 2011]

# **Family relations (Dyadic)**



#### **Target Theory**

 $father(ted, bob) \leftarrow$   $father(ted, jane) \leftarrow$   $parent(X, Y) \leftarrow mother(X, Y)$   $parent(X, Y) \leftarrow father(X, Y)$   $ancestor(X, Y) \leftarrow parent(X, Y)$   $ancestor(X, Y) \leftarrow parent(X, Z),$  ancestor(Z, Y)

# **Meta-interpreter**

# **Generalised meta-interpreter**

prove([], Prog, Prog).

prove([Atom|As], Prog1, Prog2): -

metarule(Name, MetaSub, (Atom :- Body), Order),

Order,

 $save\_subst(metasub(Name, MetaSub), Prog1, Prog3),$ 

prove(Body, Prog3, Prog4),

prove(As, Prog4, Prog2).

# **Metarules**

Name	Meta-Rule	Order
Instance	$P(X,Y) \leftarrow$	True
Base	$P(x,y) \leftarrow Q(x,y)$	$P \succ Q$
Chain	$P(x,y) \leftarrow Q(x,z), R(z,y)$	$P \succ Q, P \succ R$
TailRec	$P(x,y) \leftarrow Q(x,z), P(z,y)$	$P \succ Q,$
		$x \succ z \succ y$

# **Meta-Interpretive Learning (MIL)**

First-order	Meta-form
Examples	Examples
ancestor(jake,bob) ←	prove([ancestor(jake,bob),
ancestor(alice,jane) ←	ancestor(alice,jane)],) $\leftarrow$
Background Knowledge	Background Knowledge
father(jake,alice) ←	instance(father,jake,john) ←
mother(alice,ted) $\leftarrow$	instance(mother,alice,ted) $\leftarrow$
Instantiated Hypothesis	Abduced facts
father(ted,bob) ←	instance(father,ted,bob) $\leftarrow$
father(ted,jane) ←	instance(father,ted,jane) ←
$p1(X,Y) \leftarrow father(X,Y)$	base(p1,father) ←
$p1(X,Y) \leftarrow mother(X,Y)$	base(p1,mother) ←
ancestor(X,Y) $\leftarrow$ p1(X,Y)	base(ancestor,p1) ←
ancestor(X,Y) $\leftarrow$ p1(X,Z), ancestor(Z,Y)	tailrec(ancestor,p1,ancestor) $\leftarrow$

### **Logical form of Meta-rules**

General form

 $\begin{array}{rcl} P(x,y) & \leftarrow & Q(x,y) \\ P(x,y) & \leftarrow & Q(x,z), R(z,y) \end{array}$ 

Meta-rule general form is

 $\exists P, Q, ... \forall x, y, ... P(x, ...) \leftarrow Q(y, ...), ...$ 

Supports predicate/object invention and recursion.

In Family Relations we consider datalog logic programs in  $H_2^2$ , which contain predicates with arity at most 2 and has at most 2 atoms in the body.

# **Expressivity of** $H_2^2$

Given an infinite signature  $H_2^2$  has Universal Turing Machine expressivity [Tarnlund, 1977].

utm(S,S)	$\leftarrow$	halt(S).
utm(S,T)	<del>~~~</del>	execute(S,S1), utm(S1,T).
execute(S,T)	$\leftarrow$	instruction(S,F), F(S,T).

Q: How can we limit  $H_2^2$  to avoid the halting problem?

# $\mathbf{Metagol}_{D}$ implementation

- Ordered Herbrand Base [Knuth and Bendix, 1970; Yahya, Fernandez and Minker, 1994] - guarantees termination of derivations. Lexicographic + interval.
- Episodes sequence of related learned concepts.
- 0, 1, 2, ... clause hypothesis classes tested progressively.
- Log-bounding (PAC result)  $log_2n$  clause definition needs n examples.
- YAP implementation http://ilp.doc.ic.ac.uk/metagoID/





Examples of a) stable wall, b) column and c) non-stable wall.

buildWall(X,Y)  $\leftarrow$  a2(X,Y), f1(Y) buildWall(X,Y)  $\leftarrow$  a2(X,Z), buildWall(Z,Y) a2(X,Y)  $\leftarrow$  a1(X,Y), f1(Y) a1(X,Y)  $\leftarrow$  fetch(X,Z), putOnTopOf(Z,Y) f1(X)  $\leftarrow$  offset(X), continuous(X)

Stable wall strategy built from positive and negative examples. a1, a2 and f1 invented. Dyadic **Actions**, Monadic Fluents.





a) Predictive accuracy

b) Learning time



# **NELL experiment**

- CMU's Never Ending Language Learning (NELL), [Carlson et al 2010].
- 50 million facts (triples) from web pages since 2010.

playssport(eva\_longoria,baseball) playssport(pudge\_rodriguez,baseball) athletehomestadium(chris\_pronger,honda\_center) athletehomestadium(peter\_forsberg,wachovia\_center) athletealsoknownas(cleveland\_browns,buffalo\_bills) athletealsoknownas(buffalo\_bills,cleveland\_browns)

# $Metagol_D$ hypothesis

 $athletehomestadium(X,Y) \leftarrow athleteplaysforteam(X,Z),$ teamhomestadium(Z,Y)

#### Abduced facts

- 1. athleteplaysforteam(john\_salmons,los\_angeles\_lakers)
- 2. athleteplaysforteam(trevor\_ariza,los\_angeles\_lakers)
- 3. athleteplaysforteam(shareef\_abdur\_rahim,los\_angeles\_lakers)
- 4. athleteplaysforteam(armando\_marsans,cincinnati)
- 5. teamhomestadium(carolina\_hurricanes,rbc\_center)
- 6. teamhomestadium(anaheim\_angels,angel\_stadium\_of\_anaheim)

Abductive hypotheses 2,4,5 and 6 were confirmed using internet search queries. However, 1 and 3 are wrong.

# Learning higher-order concepts

Higher-order MetaRule

 $P(X,Y) \leftarrow symmetric(P), P(Y,X)$ 

# Abduced facts

symmetric(athletealsoknownas) -

athletealsoknownas(buffalo\_bills,broncos) -

athletealsoknownas(buffalo\_bills,kansas\_city\_chiefs) ←

 $athletealsoknownas(buffalo_bills, cleveland_browns) \leftarrow$ 

### **Related work**

Predicate Invention. Early ILP [Muggleton and Buntine, 1988; Rouveirol and Puget, 1989; Stahl 1992]

Abductive Predicate Invention. Propositional Meta-level abduction [Inoue et al., 2010]

**Meta-Interpretive Learning.** Learning regular and context-free grammars [Muggleton et al, 2013]

**Higher-order Logic Learning.** Without background knowledge [Feng and Muggleton, 1992; Lloyd 2003]

**Higher-order Datalog.** HO-Progol learning [Pahlavi and Muggleton, 2012]

# **Summary and limitations**

# Summary

- New form of Declarative Machine Learning [De Raedt, 2012]
- $H_2^2$  is tractable and Turing-complete fragment of High-order Logic
- Knuth-Bendix style ordering guarantees termination of queries
- Beyond classification learning strategy learning

# Limitations

- Generalise beyond Dyadic logic
- Deal with classification noise
- Probabilistic Meta-Interpretive Learning
- Active learning